**English:**

**Watch Ocean meets sky on Miss G’s youtube channel or order on amazon for £6**

Write a story that takes you and your family or you and your friends from the depths of the ocean up to the stars in the sky! You are the explorers in the story! Where will you go? What will you see ? Draw a map of where your adventure takes place – create a key using symbols of your own .

**Journeys**

**Maths: (see sheet provided) and continue with power maths or other resources that are working for you. Practice counting in 2’s 5’s and 10’s daily and practice being able to recall number bonds to 10 (Year R and to 20 Y1) in and out of order**

Does the tallest member of your family wear the biggest size shoes?

Do the biggest shoes weigh the most? Use scales to find out. Can you write down the shoe sizes and the weights in order from smallest to largest and lightest to heaviest?

**History:** Find out about a famous explorer. Here are some to choose from: Laika the Russian space dog,Amelia Earhart, Ellen Mac Arthur, Buzz Aldrin, Neil Armstrong, Captain Cook and more here: <https://www.ducksters.com/biography/explorers/>

Complete 5 of the explorer’s questions (see print outs or view online on our class page)

**Music: (See worksheet provided)** Listen to music from other cultures. Choose 2 to compare and explain what you liked about each and what you didn’t like so much. Can you create a piece of music using household items that might go with your explorer story? Like a theme tune?

Reception have a go here : <https://www.bbc.co.uk/teach/bring-the-noise/eyfs-ks1-music-play-it-bring-the-noise/z4sq92p>

**Geography:**

Identifying things on maps.

Create your own map and use symbols within a key

Learn to recite your own address- write a letter to yourself or someone else in your family, post it and see how long it takes to make it back to you. Where do you think it has been? <https://www.youtube.com/watch?v=8pFd8DLcPIY>

**Science:**

Find out about why animals make journeys. Choose an animal that interests you and write about the sort of journeys they take and why they take them. Draw the life cycle of your chosen animal. Learn more here: <https://www.livescience.com/11358-top-10-incredible-animal-journeys.html>

**Design and Technology:**

Design and make a healthy sandwich or salad for an explorer to take on their journey.

Make a lighthouse and find out what they are for.

Design a vehicle of your choice: A boat that can carry a lego character down a river or stream, a train, a glider/ aeroplane or something else of your choice. You must consider what would this mode of transport need to make it a comfortable journey for the passengers? Complete the design sheet.

<https://www.redtedart.com/boat-craft-ideas-for-summer/> choose from any of these activities

<https://www.hellowonderful.co/post/8-terrific-train-crafts/> choose from any of these activities

**Art**:

Observational drawings. Find somewhere quiet to sit. Look at the things that are closest to you and draw those across the bottom of piece of your paper. Now look into the distance what can you see? If you wanted to get to a place in the distance how might you get there from where you are? Draw these things across the middle of your paper. Now look up from the distance to the sky and imagine what it would be like to be a bird that could take flight – draw the sky and clouds and anything else you see in the sky across the top of your paper. Remember to put your somewhere on your art work name. Look at your art work, imagine being able to jump in and take a journey into your picture. How does it make you feel?